

Agindaasodaa



Purpose of the Game:

Agindaasodaa is a cooperative team-building activity that encourages participants to practice Anishinaabemowin numbers while developing active listening, patience, and group awareness. Success depends on participants working together without a predetermined speaking order.

Learning Objectives:

By playing this game, participants will:

- Practice speaking and recognizing Anishinaabemowin numbers
- Develop active listening skills
- Strengthen teamwork and cooperation
- Build confidence using Anishinaabemowin
- Learn to communicate and work together non-verbally

How to Play:

- Participants stand or sit in a circle.
- The goal is for the group to count from Bezhig (1) to Midaaswi (10) in order.
- Only one person may say each number.
- A different person must say each number. No participant may say two numbers in a row.
- Participants may not assign numbers or establish a speaking order before the game begins.
- If two or more people say a number at the same time, the group must return to Bezhig and begin again.
- If a number is skipped, repeated, or spoken out of order, the group must return to Bezhig and start over.
- The game continues until the group successfully reaches Midaaswi.

Optional Variations:

- Have participants close their eyes during the activity.
- Increase the goal to Niizhtaana (20), Nisomitaana (30), or higher.
- Challenge participants to complete the activity within a set time limit.