



Anishinaabemowin

Gaa-inweng & Ozhibii'iganensan

Materials Provided:

- Anishinaabemowin Gaa-inweng Book
- Anishinaabemowin Ozhibii'iganensan Book
- Anishinaabemowin Gaa-inweng - Sound Chart
- Ozhibii'iganensan - Alphabet Banner
- Gaa-inweng - Sound Clip Cards
- Ozhibii'iganensan - Roll & Find Cards
- Ozhibii'iganensan - Roll & Find Dice Inserts

Additional Materials Needed:

- Computer/Projector to listen to sound bytes & watch videos
- Clothespins
- Refillable Dice
- Laminator

Objective

When this kit is complete learners should be able to:

- Reproduce the sounds of the Anishinaabemowin language
- Recognize the letters of the Anishinaabemowin language with the assistance of an instructor or resources
- Identify beginning sounds of words in Anishinaabemowin

Outline

This kit consists of 4 resource guides

- Gaa-inweng Nagamowin - Sound Song
- Ziinaakwa'ige - Clip It
- Ditibiyebinan & Mikanan - Roll Them & Find Them
- Aabajitoon! - Use it!

There is not a set order or time limit on these resource guides. The instructor may choose to do one activity before another based on learner needs and understanding. The instructor may choose to repeat an activity multiple times in order to improve understanding.



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Gaa-inweng Nagamowin

Objective

Materials:

- Sound Chart visibly posted
- Computer/Projector to listen to sound song

Learners will practice their listening skills to understand, comprehend, and reproduce the sound song. They will begin to make connections from the sounds in the song to words they know.

Outline

1. Learners can be seated in a circle to either watch or listen to the Anishinaabemowin Alphabet song
<https://www.youtube.com/watch?v=GW0pGtmHJHU>
2. Listen to the song 2-3 times and sing along. This is a great song to listen to every day to improve pronunciation and familiarity.
3. Instructor can use the sound chart as an additional visual by pointing to the sounds during the song.
4. Choose 2-3 sounds at random and ask learners what words might have those sounds.

a, aa, b, ch, d, e, g, h, ', i, ii, j, k, m, n, o, oo, p, s, sh, t, w, y, z, zh



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Ziinaakwa'ige

Objective

Materials:

- Anishinaabemowin Gaa-inweng Book
- Printed, laminated copies of Gaa-inweng - Sound Clip Cards
- Clothespins

Learners will practice their listening skills to understand, comprehend, and identify sounds within Anishinaabemowin words. They will begin to practice letter recognition and use their fine motor skills to identify letters.

Outline

1. Instructor will read the Anishinaabemowin Gaa-inweng book to learners. Alternatively, instructor can play the Read With Me video for the book here: <https://vimeo.com/528928965>
2. Instructor will distribute Sound Clip Cards to learners and work with them to identify missing sounds at the level they are comfortable with. The instructor might need to say the word multiple times, or help learners identify the correct missing sound.
3. This can be a whole group activity or one on one. When the learner is ready they will clip a clothespin onto the missing sound. For example, on the card for aamoo the aa is blank so the learner should clip the clothespin to the aa sound at the bottom of the card.

a, aa, b, ch, d, e, g, h, ', i, ii, j, k, m, n, o, oo, p, s, sh, t, w, y, z, zh



Anishinaabemowin

Gaa-inweng & Ozhibii'iganensan

Ditibiyebinan & Mikanan

Objective

Materials:

- Anishinaabemowin Ozhibii'iganensan Book
- Ozhibii'iganensan - Alphabet Banner, visibly displayed
- Printed, cut, laminated copies of Ozhibii'iganensan - Roll & Find Cards
- Printed, cut copies of Ozhibii'iganensan - Roll & Find Dice Inserts
- Refillable Dice

Learners will practice their listening skills to understand, comprehend, and identify sounds within Anishinaabemowin words. They will begin to practice letter recognition and use their recall to identify letter matches.

Outline

1. Instructor will read the Anishinaabemowin Ozhibii'iganensan book to learners. Alternatively, instructor can play the Read With Me video for the book here: <https://vimeo.com/531303521>
2. Instructor will spread out the Roll & Find Cards and instruct learners to take turns rolling the dice. They will match the letter they roll to the card with missing letter. For example if they roll a b they will take the dice and set it on the card with biikwaakwad/ball. All learners will take turns doing so and helping each other as needed.
3. If you do not have a refillable dice you might print the Dice Inserts and use them as a card game to match letters to the picture cards instead.

a, aa, b, ch, d, e, g, h, ', i, ii, j, k, m, n, o, oo, p, s, sh, t, w, y, z, zh



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Gaa-inweng & Ozhibii'iganensan

Aabajitoon!

Objective

Materials:

- Ozhibii'iganensan - Multiuse Letter Placemats
- Crayons, markers, etc.
- Playdough

Learners will practice their fine motor skills and recall as they use their placemats.

Outline

Instructor will print off copies of the Ozhibii'iganensan - Multiuse Letter Placemats for the learners to use. There are many different way to use these, here are a couple of ideas:

1. Laminate and allow learners to use dry erase markers to trace the letters, or playdough or blocks to build the letters. You can also take these outside and use them to identify words with the letter in them. Tape them to the learners' eating spaces and use them to start conversations at meal time.
2. Allow learners to draw, colour, and write about the letter on the sheet. They might include words that begin with that letter, or what they know about the letter. The instructor can also document on the page for the learner if needed. The instructor can then laminate and use as noted above too.

a, aa, b, ch, d, e, g, h, ' , i, ii, j, k, m, n, o, oo, p, s, sh, t, w, y, z, zh



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Learner Assessment

Learner Name: _____

Instructor Name: _____

Learner Can:

- Sing the sound song
- Reproduce Anishinaabemowin sounds pertaining to learned language.
- Identify letters and their corresponding sounds

Comments: