

Biidoon Odaminowin - School Edition - Instructions

Materials Needed:

- Place-setting
 - Pencil, scissors, eraser, glue, crayon, book, sharpener, whiteboard, Pencil case

How to Play:

- Split the group into 2 or more teams, depending on the size of your group. For these instructions, we will split into 4 groups.
- Create 4 lines on one end of the play area.
- Set up a table on the other side of the play area.
- Place 4 bags on the table filled with place-settings.
- Set up another table behind the teams and set an example place-setting for reference.
- 1 person from each team walks to the table and waits for their team to give them an order.
- The teams will then ask their team member to bring 1 piece of the place-setting in Anishinaabemowin.
- Once the team members bring the item back to their team, another team member must quickly walk over to the table until all the place-settings are out of the bag.
- While teams are receiving their place-settings, they must set up their place-settings according to how the instructor set theirs.
- The first team to finish the place setting correctly wins the game.