

## **Awesiinyag Odaminowin**

### How to Play:

- Players gather in a circle and one stays in the middle.
- Use actions associated with animals of your choosing.
  - We like to use Mooz, Makwa, Giigoonh, and Zhaangweshi. However, you can add or change the animals as the players become better at playing.
- First, practice the actions for the animals that will be used.
- In order to get out of the middle, the middle player must trick one of the players in the circle by mixing the animal actions.
  - It is a "Do as I say, not as I do" game. Copy what the middle player says, not what they do!
- The player who uses the wrong animal action must then go in the middle.
- Continue on until everyone has had a turn.

### Vocabulary:

- Mooz – Moose
- Makwa – Bear
- Giigoonh – Fish
- Zhaangweshi – Mink
- Giinitam – Your turn