**Awesiinyag Odaminowin**

How to Play:

* Players gather in a circle and one stays in the middle.
* Use actions associated with animals of your choosing.
* We like to use Mooz, Makwa, Giigoonh, and Zhaangweshi. However, you can add or change the animals as the players become better at playing.
* First, practice the actions for the animals that will be used.
* In order to get out of the middle, the middle player must trick one of the players in the circle by mixing the animal actions.
* It is a "Do as I say, not as I do" game. Copy what the middle player says, not what they do!
* The player who uses the wrong animal action must then go in the middle.
* Continue on until everyone has had a turn.

Vocabulary:

* Mooz – Moose
* Makwa – Bear
* Giigoonh – Fish
* Zhaangweshi – Mink
* Giinitam – Your turn