Kit Objective

When this kit is complete students should be able to:

- Understand and respond to Anishinaabemowin
 commands
- Demonstrate understanding of play in reference to Simon Ikido and the Dice Game

Kit Outline

This kit consists of 4 example lesson plans:

- Ji-izhichigeyin Mazina'igan 1 (Commands Book 1)
- Ji-izhichigeyin 2 Mazina'igan (Commands Book 2)
- Simon Ikido Odaminowin (Simon Says Game)
- Izhichigen Odaminowin (Commands Game)

There is not a set order or time limit on these lessons. The teacher may choose to do one activity before another based on class needs and understanding. The teacher may choose to repeat an activity multiple times in their classroom to improve understanding.

This kit also includes Classroom Cards that the teacher can post around the room to assist with everyday use of these commands. Visit our Sound Cloud to listen to the pronunciation of these commands:

https://soundcloud.com/wakingupojibwe/sets

Waking Up Ojibwe Anishinaabemodaa

Materials Provided:

- Ji-izhichigeyin
 Commands
 Flashcards 1 & 2
- Ji-izhichigeyin Command Books 1 & 2
- Simon Ikido
 game
 instructions
- Dice Insert
 Cards

Additional Materials Needed:

- Dice with pockets
- Scissors

Ji-izhichigeyin Mazina'igan 1

Lesson Objective

Materials:

• Ji-izhichigeyin

Commands 1 Book

Students will be introduced to Anishinaabemowin commands through storytelling and will use TPR to learn.

- 1. Read through Ji-izhichigeyin Commands 1 with the students
- 2. Using actions and expressions demonstrate what each command means as you read the book



Ji-izhichigeyin Mazina'igan 2

Lesson Objective

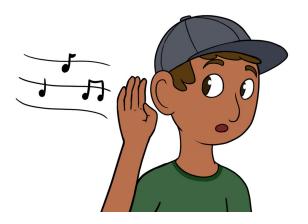
Materials:

• Ji-izhichigeyin

Commands 2 book

Students will be introduced to more Anishinaabemowin commands through storytelling and will use TPR to learn.

- 1. Read through Ji-izhichigeyin Commands 2 with the students
- 2. Using actions and expressions demonstrate what each command means as you read the book



Simon Ikido Odaminowin

Lesson Objective

Materials:

Students will learn Anishinaabemowin commands through play.

- Simon Ikido game instructions
- Commands
 flashcards 1 or 2

- 1. Quickly review the commands using the Commands Flashcards.
- 2. Using the game instructions, play Simon Says with the children using the commands they have learned.
- 3. For example, "Simon ikido wiisinin! (Simon says eat!)" and the children will do the actions with some help from the instructor
- 4. Go through as many command words as needed until play is complete



Izhichigen Odaminowin

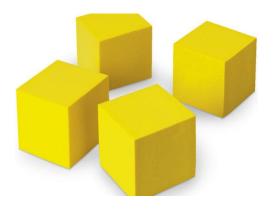
Lesson Objective

Materials:

- Ji-izhichigeyin
 books
- Dice with pockets
- Scissors
- Dice Insert
 Cards

Students will practice command words while playing Dice Game using TPR

- 1. Quickly review the command words with the children by using the Simon Ikido game or reading through the command books.
- 2. To start the game, the instructor can roll the dice, say the command word, and have the students act out the command word.
- 3. Students will take turns rolling the die. The student will give the command word with help from the teacher.
- 4. Each time a student rolls, everyone must act out what the command says.
- 5. Continue until play is complete.



A Resource from the Anishinaabemodaa Initiative

Izhichigen! Kit

Student Assessment

Student Name:	

Teacher Name: _____

Student Can:

□ Understand several commands in Anishinaabemowin

□ Give several commands in Anishinaabemowin

Participate in the Anishinaabemowin games

Comments: